SCHOLASTIC

SUPERPRINT!™

SCHOLASTIC

Developer	Pelican Software Inc.
Editor-in-Chief	Joel Fried
Art Director	Susan Swanson
Design	Joel Fried, Susan Swanson, Kenneth Grey
Programming	Kenneth Grey Lester Humphreys
Art	Susan Swanson, David Shearer, Kim Looney
Handbook Author	Laura Jeffers
Publisher	Scholastic Software 730 Broadway New York, NY 10003
Senior Project Editor	Robert Neumann, Pegeen Wright
Project Editor	Laura Jeffers
Contributing Editors	Caitlin Krier Leslie Horowitz Sara Anne Romanelli Betsy Gitelle
Production Editors	Jamie Kratchman Martine Coscia

Scholastic Inc. New York Toronto London Auckland Sydney

Notice: This work is fully covered by the Copyright Law of the U.S. (Title 17 of the U.S. Code) and the Universal Copyright Convention. Unauthorized copying is strictly prohibited.

Apple® is a registered trademark of Apple Computer, Inc.

Software copyright © 1987 Pelican Software Inc. Published under exclusive license with Scholastic Inc. All rights reserved.

Handbook copyright © 1987 Scholastic Inc. All rights reserved. Printed in U.S.A. Published by Scholastic Inc.

ISBN: 0-590-86792-X 12 11 10 9 8 7 6 0/9

CONTENTS

Introduction

Where To Go from Here 5

Getting Started

Equipment Needed 6
Inside This Package 6
Using *SuperPrint* With the Apple IIGS 6
Using the 3.5-Inch Disk Version of *SuperPrint* 7
Using *SuperPrint* With a Mouse 7
Using *SuperPrint* With Your Printer 7
Using *SuperPrint* With One Disk Drive 8
Loading the Program 8
SuperPrint Design Formats 9
- Posters 9
- Signs 9
- Cards 9
- Banners 10
- Borders 10
- Calendars 10
- Utility 10

How *SuperPrint* Works 11
Saving Your Designs 14
Additional *SuperPrint* Graphics 14

Reference Guide

Designing With *SuperPrint* 16
- View 16
- Decorate 16
- Text 16
- Eraser 17
- Save 17
- Print 17
- Show Page 18
- Utility 18
- Instruction Boxes 18

Printing With *SuperPrint* 22
Formatting a Data Disk 22
Saving a Design 23
Deleting a File 24
Loading a Design 24
Graphics and Font Sizes 25

Tutorials

Posters 26
- View 28
- Decorate 29
- Save 31
- Eraser 31
- Text 32
- Show Page 34
- Print 34

Signs 36
- Decorate 37
- Save 39
- Eraser 39
- Text 40
- Print 42

Cards 44
- Front 45
- Inside 48

Banners 53
- Decorate 54
- Print 56

Borders 58
- Decorate 59
- Save 60
- Text 60
- Print 61

Calendars 63
- Decorate 64
- Text 66
- Save 66
- Print 67

SuperPrint Activities

What You'll Need 69
The Activities 69
- Birthday 70
- Shower Wall Hanging 76
- *SuperPrint* Mobile 79
- Theatre Prop 80

And That's Not All 80

INTRODUCTION

SuperPrint may be the last graphics printout program you'll ever need. You can use it to create just about anything you can think of, from giant-size birthday banners and huge wall posters to personalized stationery and greeting cards. With almost 200 graphics to choose from, and the ability to combine them and add text to them in any manner you choose, you'll find that *SuperPrint* is just as versatile as your own imagination. *SuperPrint* is also expandable, with many additional graphics libraries available.

SuperPrint is extremely easy to use. You can use it even if you have never used a computer graphics program or had any design experience. So don't be shy. Experiment to your heart's content, and you'll soon find yourself designing, producing, and decorating graphics of all shapes and sizes.

Where To Go from Here

You can use *SuperPrint* to create posters, signs, cards, calendars, borders, and banners. The best way to learn how to use these *SuperPrint* design formats is to work through the tutorials in this handbook. The first tutorial, Posters, is the most detailed. Since *SuperPrint* is so easy to use, the Posters tutorial may be all you need to get started. If you prefer taking a step-by-step approach to learning each of the design formats, simply follow the appropriate tutorial.

In the Getting Started section of this manual you will find helpful information on the *SuperPrint* design formats and on using *SuperPrint* with your equipment.

The Reference Guide contains more comprehensive information on designing, saving, and printing with *SuperPrint*.

Equipment Needed

- An Apple *IIe* or IIc with 128K, or IIGS
- A monitor
- At least one disk drive (a second drive is strongly recommended)
- A printer
- The *SuperPrint* Program disk and two double-sided graphics disks included in this package
- Blank disks for saving designs (optional)

Inside This Package

This package contains the *SuperPrint* Program disk and two double-sided graphics disks, or one 3.5-inch disk containing the program and all the graphics, and this user's handbook.

Using *SuperPrint* With the Apple IIGS

The main difference between running *SuperPrint* on the IIGS and running it on the other Apple II machines is that it will run much faster on the GS.

One other difference is that with the IIGS you can go to the control panel and set up a RAM disk to use with the Banner option instead of using a formatted data disk. Make your RAM disk at least 128K. This will make Banners work much faster.

Using the 3.5-Inch Disk Version of *SuperPrint*

In the 3.5-inch disk version of *SuperPrint*, the program and all the graphics are contained on one disk. Graphics for the various design formats (e.g., Posters, Signs, Cards, etc.) are stored in "folders" on the 3.5-inch disk. When you select a design format from the MAIN MENU, the Folders screen will appear. At this point you will select the appropriate graphics folder. For example, if you are designing a poster, you will select the Poster.Art folder. If you are adding clip art to your poster, you will select the Clip.Art folder.

Using *SuperPrint* With a Mouse

If you have a mouse, you can use it instead of the arrow keys to highlight menu items, move clip art graphics, and scroll through multiple screen designs. Just drag the mouse to move the menu bar, to move Clip Art graphics, or to scroll. Click the mouse to select menu items and to stamp Clip Art graphics.

Using *SuperPrint* With Your Printer

When you select Print from any of the menus, you will see "Current Setup" at the bottom of the screen. Check to see if Current Setup shows the names of your printer and printer interface card, your linefeed requirements, and the desired print quality. If it does, you are ready to print. If not, you need to configure the program to match your printer setup. To do this, select Change Setup from the PRINT MENU.

If your printer or printer interface card is not on the list, check the documentation that came with your equipment to see if it is compatible with any of the printers or cards that are on the list. Otherwise, you may have to try a few different setups to find one that works with your equipment.

If your printer prints your entire *SuperPrint* design on one line, or if it skips every other line, you probably need to change the Linefeed setting. To do this, select Linefeed from the SETUP MENU. If Linefeed is currently on, turn it off. If it is already off, turn it on.

Special Printer Notes:

- *FingerPrint Plus/Grappler Plus Interface Owners*

If you are using an Epson printer with a FingerPrint Plus or Grappler Plus interface and are experiencing difficulty in printing, try selecting the Grappler+ Alt(ernate) or the FingerPrint+ Alt(ernate) settings from the interface list.

- *Epson LQ Printer Owners*

Due to design of the Epson LQ series printers, your Superprint *creations will print slightly longer than indicated in this handbook.*

Using *SuperPrint* With One Disk Drive

The instructions and activities in this manual assume you are using two disk drives. If you are working with only one drive, you will have to switch disks more often than is specified here. The program will notify you when you need to switch disks, so keep an eye out for these instructions on the screen.

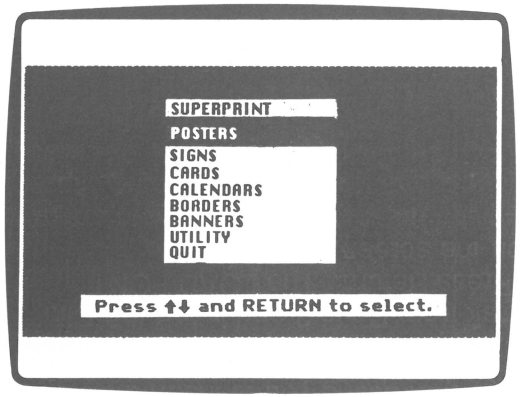
Loading the Program

1. Insert the *SuperPrint* Program disk (Disk 1) in the disk drive with the label (Side 1) facing up. If you are using two drives, put the Program disk in Drive 1.
2. Close the drive door.
3. Turn on the monitor or TV.
4. Turn on the computer. If the computer is already on, press the Reset key while holding down both the Control and Open Apple keys. The disk drive light will go on. In a few seconds the title screen will appear. (To skip the opening animation, press Return when the title screen appears.) When the MAIN MENU screen appears, you are ready to start working with *SuperPrint*.

NOTE: Never insert or remove a disk while the red disk drive light is on.

SuperPrint Design Formats

There are six design formats in *SuperPrint*: Posters, Signs, Cards, Calendars, Borders, and Banners. These design formats are listed as choices on the *SuperPrint* MAIN MENU.



Posters

A Poster begins with a three-screen Poster Art graphic that you can scroll through continuously, decorate with Clip Art graphics, add text to, and print up to four feet tall.

Signs

A Sign begins with a Background graphic, and is designed on a screen-and-a-half, also with continuous scrolling. Signs can be decorated with Clip Art graphics and text. A sign can be printed on an 8 1/2 x 11-inch piece of paper, or in any of six other print sizes.

Cards

To create a Card, you design two sections: the front and the inside. Each of these sections is laid out on two screens that you can scroll through. You begin with a Background graphic and then add Clip Art graphics and text as you wish. Cards print in only one size.

Banners
To make a Banner, type your message and then decorate it with graphics. Super Small graphics can be used to decorate the individual letters of a banner message. Banners can be printed in any of three different sizes.

Borders
A Border is designed in much the same way as a sign, except that it begins with a single screen. You design a single panel and *SuperPrint* prints it continuously in any number you choose.

Calendars
Type a year and a month and *SuperPrint* will lay out the dates. Then you can decorate whichever days you like. You can also use several of the other design formats to complete your giant wall calendar—the scene is created as a combination of posters and signs, the name of the month is a banner, the names of the days are signs, and a border pulls the whole thing together.

Utility
Use the Utility option to format a data disk, or to delete *SuperPrint* files that you no longer want from a data disk.

How *SuperPrint* Works
The basic design procedures you will use are the same for all of the *SuperPrint* MAIN MENU choices. Whether you are designing a poster, a banner, a sign, or a greeting card, you will begin by selecting a background (or, in the case of the banner, typing a message). Then you can decorate your background with Clip Art graphics, stamping them wherever you like, as often as you like. You can also type text wherever you like in a variety of fonts and sizes.

The following chart tells you what you'll need to know to use any of the *SuperPrint* design formats.

When you want to...	**Press...**
Make a menu selection	the arrow keys to highlight your selection and press Return.
Choose a Poster Art or Background graphic, or Clip Art or Fonts file	the arrow keys to highlight your selection and press Return.
Scroll	the arrow keys to scroll through the screens of a poster, sign, banner, or greeting card.
View the graphics in a Clip Art file	the Space Bar to view the graphics within a Clip Art file.

When you want to...	Press...
Move Clip Art graphics around the screen	the arrow keys to move Clip Art graphics around the screen.
Set the distance a Clip Art graphic moves when you press an arrow key	a number key from 1 to 9 to set the distance a Clip Art graphic moves when you press an arrow key. The larger the number, the greater the distance the graphic will move.
Stamp Clip Art graphics	Return to stamp graphics.
Remove Clip Art graphics	Delete to undo the last graphic(s) you stamped. Use the Eraser option to erase or "white-out" Clip Art graphics at any point in the design process.
Move the text cursor around the screen	the arrow keys to move the text cursor around the screen.
Erase text	Delete to erase text. You can erase back to the point at which you began typing. (Use the Eraser option to erase or "white-out" text at any point in the design process.)
Center a line of text	Open Apple-C to center a line of text on your design.

When you want to...	Press...
Alter a font	• Open Apple-B to make the font bold; • Open Apple-O to make the font outlined; • Open Apple-N to return to the normal font.
Exit to the previous menu	Esc to exit to the previous menu.
Get a graphic or font from a disk in another drive	the Tab key to tell *SuperPrint* to "read" the disk in the other drive
See a help screen while in the Text or Decorate mode	Open Apple-H to call up a help screen.

Saving Your Designs

When working with *SuperPrint*, you may want to save your creations at various stages in the design process. That way, if you make a mistake or decide to change something, you won't have to start from scratch. You may also want to save your finished masterpieces so that you can print them later, or even add to them another time.

You will need to format a data disk for saving your designs. To do this, select Utility from the MAIN MENU or from any of the design menus (e.g., Posters, Signs, Cards, etc.). When the UTILITY MENU appears, select Format a Disk. It's a good idea to format one or more data disks for saving your *SuperPrint* creations before you begin creating designs. For more information on how to format a disk, refer to Formatting a Disk in the Reference Guide.

When you select Save from the menu, you will be asked to type the name of the design you want to save. You can use letters and numbers in the name, but be sure that it begins with a letter, and that there are no spaces. If the name contains more than one word, use periods between the words instead of spaces.

Additional *SuperPrint* Graphics

Expand your graphics collection with graphics from the following *Superprint* Graphics Packs. Each package contains a large assortment of Poster Art, Background, and Clip Art graphics.

Graphics Activity Packs

Each Activity Pack contains two double-sided graphics disks plus an Activity Guide.

EARLY LEARNING GRAPHICS ACTIVITY PACK I: Fairy Tale Characters, Puppets, Safety Signs, Pop-up Town, Circus Figures, Doll House and Seasonal Scenes. (Apple order number—99399)

U.S. MAPS GRAPHICS ACTIVITY PACK II: Supersized U.S. Map, Maps of each State, State Landmarks and Resources. (Apple order number—99401)

WORLD MAPS GRAPHICS ACTIVITY PACK III: Maps of Major World Regions and Selected Countries, Landmarks and Resources. (Apple order number—99402)

Graphics Packs

Each Graphics Pack contains at least one double-sided graphics disk plus graphics booklet.

GRAPHICS PACK I: Animals, Food, Professions (Apple order number—98536)

GRAPHICS PACK II: Famous Places, Prehistoric Times, Colonial Times (Apple order number—98537)

GRAPHICS PACK III/HOLIDAYS: Party Themes, Holidays, Special Occasions (Apple order number—98544)

GRAPHICS PACK IV/SPECIAL EVENTS: Create flyers, posters, and banners for Sports Events, Dances, Clubs, Performances, Back-to-School Night and more (two graphics disks). (Apple order number—99400)

To order, use the order form included in your *SuperPrint* package or call 1-800-541-5513. (In Missouri call 1-800-392-2179.)

REFERENCE GUIDE

This Reference Guide provides general information on how *SuperPrint* works and specific information on the various design options. For more explicit instructions for using the program, see the Tutorials section.

Designing With *SuperPrint*

Creating fantastic *SuperPrint* designs requires only a few easy steps. This section gives you a description of the options that appear on each design menu.

View

In Posters, Signs, Cards, Banners, and Calendars, use the View option to scroll through the screens of background graphics before adding Clip Art graphics or text or at any time during the design process.

Decorate

In all of the design formats, use the Decorate option to add Clip Art graphics to your designs. Move graphics around the screen and stamp them once or several times wherever you like.

Text

The Text option allows you to choose between four different fonts, and a simple keypress turns a regular font into an outline or boldface font. Place text anywhere on your design, and mix and match fonts.

Eraser

Use the Eraser to stamp a white block over an area of your design. This option allows you to erase graphics and text (or parts thereof) at any point in the design process, even after you have exited to the MAIN MENU and/or saved your design. You can view the various sizes of the eraser by pressing the Space Bar. You can also undo the eraser (and restore the original design) by pressing the Delete key.

NOTE: While you are in the design stage you can also delete graphics and text by pressing the Delete key. However, once you have left the design screen, this option no longer works and you must use the Eraser option.

DESIGN TIP: Try using the Eraser option to "white-out" a block within your graphic. Then you can type your message directly within this space and it will stand out more clearly.

Save

Save your *SuperPrint* creations on data disks that you format with *SuperPrint*'s Utility option. Once a design is saved, you can load it into the computer later and work on it again. The Save screen will tell you how much space is available for saving designs on your data disk.

Print

Most *SuperPrint* designs can be printed in several sizes: Miniature, Standard, Tall, Short, Skinny, Large, and Super. Cards can be printed in only one size. Borders and Banners print out only in Miniature, Standard, and Large.

Show Page

In Posters, Signs, and Cards, Show Page reduces your design so that it appears entirely on one screen. In Banners, Show Page reduces to one screen that part of your design that is in resident memory in the computer.

When you select Show Page, the program will tell you how much disk space your design will take up when it is saved.

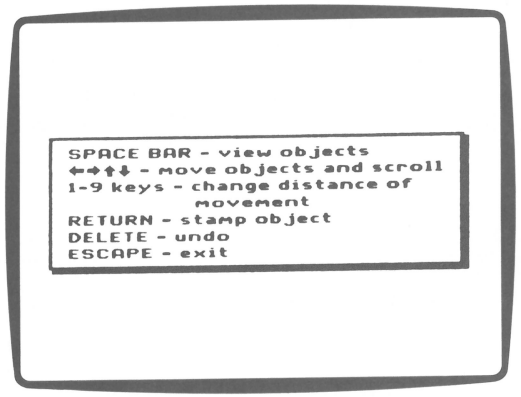
Utility

Use the Utility option to format a data disk, or to remove *SuperPrint* files that you no longer want from a data disk.

Instruction Boxes

When you use Decorate or Text, you will get an instruction box that lists the keypresses you will need to use when working with those functions. Here is a more detailed description of what the keypresses do.

Decorate Instruction Box


SPACE BAR - view objects
←→↑↓ - move objects and scroll
1-9 keys - change distance of movement
RETURN - stamp object
DELETE - undo
ESCAPE - exit

Space Bar — view graphics: Use the Space Bar to view the various graphics in a Clip Art file. Each time you press the Space Bar, the next graphic from the file you have selected will appear.

B — view previous graphic: Press the B key when viewing clip art to see the previous graphic.

← → ↑ ↓ — move objects and scroll: Once you have a Clip Art graphic on the screen you can use the arrow keys to move it to different locations. Each time you press one of the arrow keys the object will move in the direction of the arrow key you pressed. When you reach the edge of a screen in a multiple-screen graphic, continue to use the arrow keys to scroll into the next part of the graphic.

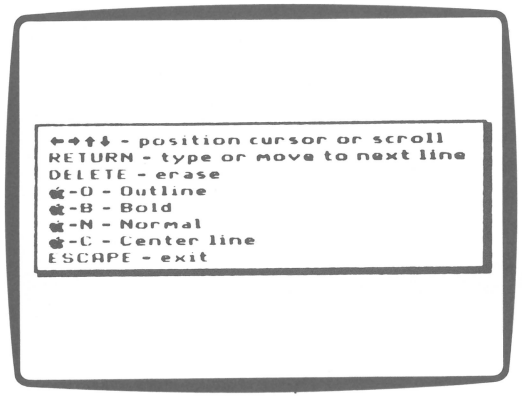
1-9 keys — The distance a graphic moves when you press an arrow key can be changed. If you want to move the graphic a small distance, type the number 1, and then press an arrow key. Notice that the graphic moves a very small distance on the screen. If you want to move it a large distance, type the number 9, and then press an arrow key. Notice that the graphic moves a much larger distance on the screen. Each number on the keyboard will make the graphic move a different distance.

Return — stamp graphic: Once you have an item that you want on the screen, use the arrow keys to position it, and then press Return. Pressing Return stamps the graphic, keeping it at that location on your design.

Delete — undo: Press the Delete key to undo the graphic(s) you have stamped on the screen.

Esc — exit: When you are done working with a particular Clip Art file, press Esc to return to the LOAD CLIP ART MENU. Then press Esc again to return to the menu for the format (Posters, Signs, etc.) you are working with.

Text Instruction Box


←→↑↓ - position cursor or scroll
RETURN - type or move to next line
DELETE - erase
-O - Outline
-B - Bold
-N - Normal
-C - Center line
ESCAPE - exit

← → ↑ ↓ — position cursor and scroll: Use the arrow keys to move the cursor around the screen. When you reach the top or bottom edge of a screen in one of the multiple-screen design formats, continue to press the Up or Down Arrow key to scroll into the next screen.

Return — move to next line: While typing, press Return to go to the next line.

Delete — erase: Use the Delete key to erase text. You can erase back to the point at which you began typing. However, once you exit from the design screen (to get another font or to add clip art), you can no longer "delete" the text already on the design.

Open Apple-O — outline: Press Open Apple-O to outline the font you are working with.

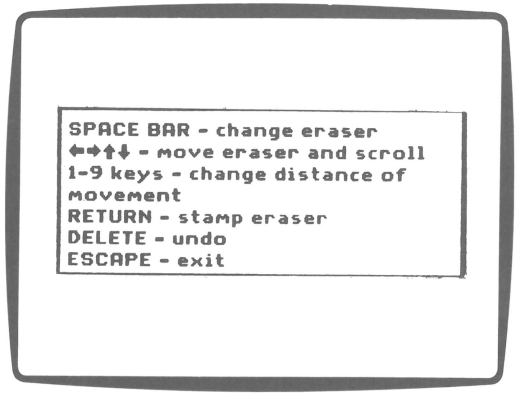
Open Apple-B — bold: Press Open Apple-B to make the font you are working with bold.

Open Apple-N — normal: When typing in the outline or bold mode, press Open Apple-N to return to the original font.

Open Apple-C — center line: To center a line of text, type your text and then press Open Apple-C.

Esc — exit: When you are finished typing in a particular font, press Esc to return to the LOAD FONT MENU. Press Esc at the LOAD FONT MENU to return to the menu for the format you are working with.

Eraser Instruction Box


SPACE BAR - change eraser
←→↑↓ - move eraser and scroll
1-9 keys - change distance of movement
RETURN - stamp eraser
DELETE - undo
ESCAPE - exit

Space Bar — change eraser: Use the Space Bar to view the various erasers in the Eraser file. Each time you press the Space Bar, the next eraser will appear.

B — view previous eraser: Press the B key when viewing the erasers to see the previous one.

← → ↑ ↓ — move eraser and scroll: Once you have an eraser on the screen you can use the arrow keys to move it to different locations. Each time you press one of the arrow keys the eraser will move in the direction of the arrow key you pressed. When you reach the edge of a screen in a multiple-

screen graphic, continue to use the arrow keys to scroll into the next part of the graphic.

1-9 keys — change distance of movement: The distance an eraser moves when you press an arrow key can be altered. If you want to move an eraser a small distance, type the number 1, and then press an arrow key. Notice that the eraser moves a very small distance on the screen. If you want to move it a large distance, type the number 9, and then press an arrow key. Notice that the eraser moves a much larger distance on the screen. Each number on the keyboard will make the object move a different distance.

Return — stamp eraser: Once you have an eraser that you want on the screen, use the arrow keys to position it, and then press Return. Pressing Return stamps the eraser at that location to cover that part of your design.

Delete — undo: Press the Delete key to undo the last eraser(s) that you have stamped on the screen.

Escape — exit: When you are finished working with a particular eraser, press Esc to return to the menu for the format (Posters, Signs, etc.) with which you are working.

Printing With *SuperPrint*

Most *SuperPrint* design formats can be printed in seven different sizes. (The exceptions are Borders and Banners, which print in three sizes, and Cards, which can only be printed in one size.)

You can also choose between two different levels of print quality. When you want to print something quickly, or you're doing a test printing, select the Draft Quality option. Designs printed in Draft often have slightly different measurements than designs printed in High. If you are printing a final copy, select the High Quality option.

Formatting a Data Disk

To format a Data Disk for use in saving your *SuperPrint* creations, highlight the Utility option that appears on the MAIN MENU or on any of the design menus and press return. Once you select Utility, the Utility Menu will appear with two options: "Format a Disk" and "Delete a File."

Use the arrow keys to highlight "Format a Disk" and press return. In a second, the FORMAT DISK MENU will appear. Insert your blank disk in Drive 2 and use the arrow keys to select the "Drive 2" option. At the bottom of the screen you will see "Volume name:" with a blinking cursor next to it. Type the name that you would like to call the disk and press Return.

Once you've formatted a data disk, you're ready to save your *SuperPrint* designs.

NOTE: Make sure the disk you are formatting does not contain any information you will need later. When a disk is formatted, any information previously stored on it is destroyed. Side 2 of the SuperPrint *Program disk is a formatted data disk. You can use this disk as a regular data disk or save it in case of an emergency.*

Saving a Design

You may want to save your designs so that you can print them later. To save your *SuperPrint* creations you will need a formatted data disk. When you select Save from one of the menus, *SuperPrint* will instruct you to put your data disk in the drive and press Return. The Save screen will appear. On the Save screen you'll see the names of the files, if any, that have already been saved on that data disk.

At the bottom of the screen you will see "Name:" with a blinking cursor next to it. All you have to do is type the name of the design you are saving and press Return. A name can contain up to 15 characters, must begin with a letter, and cannot have any spaces. You may want to use periods instead of spaces in names that have more than one word. Use a name that will make it easy to identify your design when many other designs are saved on the same disk. For example, if you create a birthday poster using the three-screen robot, you may want to name it "Birthday.Robot."

It is also a good idea to save the various stages of a design as you go along. This way, if you make a mistake that cannot be corrected, you can load the saved design and take it from there.

Deleting a File

To delete a file from your data disk when you no longer need it, select the Utility option that appears on the MAIN MENU or on any of the design menus. Once you select Utility, the Utility Menu will appear with two options: "Format a Disk" or "Delete a File."

Use the arrow keys to highlight "Delete a File" and press return. In a second, the DELETE FILES MENU will appear. Use the arrow keys to highlight the name of the file that you would like to delete and press return. The computer will ask you if you are sure that you want to delete this file. Type **Y** for yes and **N** for no and press return. The computer will then delete your file.

Loading a Design

When you select any of the *SuperPrint* design formats from the MAIN MENU, the program will ask if you want to load a design you have saved or start a new design. If you want to work on or print out a design you have saved, select Load a Design and press Return.

SuperPrint will instruct you to put your data disk in the drive and press Return. A list of the files saved on the disk will appear on the screen. Press the arrow keys to highlight the file you want to work with and press Return. Your design will appear on the screen and you'll be ready to get to work.

Graphics and Font Sizes

SuperPrint has four different sizes of graphics: Poster Art graphics are each three screens high; Background graphics are one screen each; Clip Art graphics range from two to four inches in height and width; and Super Small graphics are about one-half-inch square.

There is also a variety of fonts. The four regular fonts are for typing text onto your designs. Three of them are about 3/4 inch high and the fourth is about 1/4 inch high. The two banner fonts are both 5 1/2 inches high.

All graphics and fonts appear on the screen in their actual size.

TUTORIALS

This section contains one tutorial for each of the *SuperPrint* design formats. These tutorials offer a step-by-step guide to creating a *SuperPrint* Poster, Sign, Card, Border, Banner, and Calendar.

The first tutorial in this section, the Poster tutorial, is the most explicit. It describes in detail every aspect of the design process. For this reason it is a good idea to do the Poster tutorial first, particularly if you are using *SuperPrint* for the first time. Because all of the design formats are very similar, the Poster tutorial is also a good general introduction to working with *SuperPrint*. Once you have completed the Poster tutorial, you may want to try the others to learn the minor differences between the various design formats.

NOTE: If you're using the 3.5-inch disk version of SuperPrint, *the program and all the graphics are contained on one disk. Therefore, you can ignore the directions in these tutorials to swap disks.*

Posters

Posters are the largest of the *SuperPrint* design formats. A poster begins with a three-screen Poster Art graphic that can be decorated with Clip Art graphics, typed on, and printed up to four feet tall.

In this tutorial you'll design a giant dinosaur poster. You'll work through all of the options available in this format, including saving and printing. Just follow the simple steps below and in no time at all you'll have a huge *SuperPrint* creation.

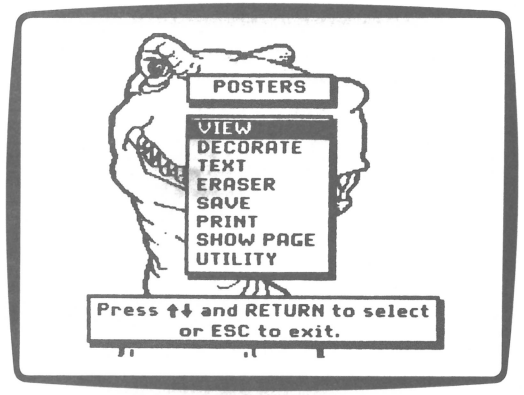
1. Insert the *SuperPrint* Program disk, Side 1 label up, in Drive 1.
2. Turn on the monitor and the computer and wait for the MAIN MENU to appear on the screen. (If you want to skip the opening animation, press Return when the title screen appears.)

3. If you already have a data disk, go to Step 5. If you have not formatted a data disk yet, do so now. Use the arrow keys to select Utility from the MAIN MENU and press Return. The choices Format a Disk and Delete a File will appear on the screen.
4. Use the arrow keys to highlight Format a Disk and press Return. Then follow instructions on the screen for inserting and removing disks. Once the formatting procedure is completed, you're ready to work on your *SuperPrint* design.
5. Use the arrow keys to highlight Posters and press Return. The choices Start a New Design and Load a Design will appear on the screen.
6. Use the arrow keys to highlight Start a New Design and press Return. (In the future, if you want to work with an existing poster design, follow the instructions in the Loading a Design section of the Reference Guide.) A message will appear asking you to insert the Poster Art disk in the drive.
7. Put the *SuperPrint* Poster Art disk in Drive 2, label facing up, and press Return. The list of *SuperPrint* three-screen graphics will appear on the screen.

NOTES:

- *This tutorial assumes that you are using two disk drives. If you are using only one drive, remove the Program disk and insert the* SuperPrint *Poster Art disk in Drive 1. Whenever the tutorial instructs you to put a disk in Drive 2, you will need to put it in Drive 1 instead. There may be times when you will need to reinsert the Program disk. If another disk is in your drive at these times, you will get a message on the screen telling you to insert the Program disk in the drive. Watch for this message.*
- *If you're using the 3.5-inch disk version of* SuperPrint, *the program and all the graphics are contained on one disk. Therefore, you can ignore the directions in these tutorials to swap disks.*

8. Use the arrow keys to scroll down the names of the Poster Art graphics. When you reach the last name on the screen, continue to press the Down Arrow key to see the rest of the names on the list. Stop when T. REX (*Tyrannosaurus rex*) is highlighted and press Return. The POSTERS MENU will appear on the screen.



Now you are ready to begin decorating your poster. First use the View function to see what the *Tyrannosaurus rex* looks like.

View

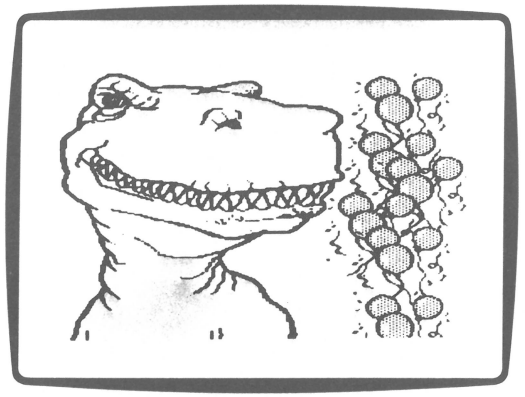
1. Highlight View and press Return.
2. Use the Down Arrow key to scroll through the graphic. When you reach the bottom of the dinosaur, use the Up Arrow key to scroll back to the top of the graphic.
3. Press Esc to return to the POSTERS MENU.

Next, use the Decorate function to add Clip Art graphics to your poster.

Decorate

1. Use the arrow keys to highlight Decorate and press Return. You will get a message instructing you to insert the Clip Art disk.
2. Remove the *SuperPrint* Poster Art disk from Drive 2 and insert the *SuperPrint* Clip Art and Fonts disk. Press Return. The LOAD CLIP ART MENU will appear on the screen.
3. Use the arrow keys to highlight Celebrations and press Return. An instruction box will appear on the screen. The instructions tell you what keys you will need to use while decorating your poster.
4. Press any key to remove the instruction box. The first Clip Art graphic in the Celebrations file will appear in the center of the screen. If you need to refer to the instructions at any time, just press Open Apple-H and the box will reappear.
5. Use the Space Bar to view the other graphics in this file. Stop when you get to the balloons.
6. Use the arrow keys to move the balloons around the screen. Press the number 9 key. Press the Right Arrow key a few times. Now press the number 1 key. Press the same key and notice the difference in the distance the graphic moves. Try some of the other numbers to see what difference they make. Then position the graphic in the upper right-hand corner of the screen, to the right of *T. REX's* head.

7. Press Return to stamp the graphic.



8. Use the arrow keys to move the balloons down a little, and press Return to stamp them again. Continue to move and stamp the balloons down the right side of all three screens of the Poster Art graphic. When you reach the bottom edge of a screen, keep pressing the Down Arrow key to move into the next part of the Poster Art graphic.
9. When you have finished stamping the balloons, use the Space Bar to view the other graphics in the Celebrations file. Stop when you get to the gift.
10. Press the number 9 key to make the gift move in large increments, and use the arrow keys to place the gift on the dinosaur's hand on the left side of the screen. (You may want to adjust the size of the movement by pressing another number key.)
11. Press the Return key to stamp the gift. Move it a little to the right and stamp it one more time.
12. Now press the Delete key. The last graphic you stamped will be erased. If you want to undo more stamped graphics, press Delete again.
13. Press Esc to return to the LOAD CLIP ART MENU.

14. Select a few more graphics, if you like, and stamp them on the *T. REX*.
15. When you finish working with the graphics, go to the LOAD CLIP ART MENU and press Esc to leave the Decorate function. The POSTERS MENU will appear on the screen.

Save

It's a good idea to save your designs as you go along. That way, if you make a mistake later that you cannot undo, you can go back to an earlier design stage rather than starting again from scratch. Remember that a name can contain up to 15 characters, must begin with a letter, and cannot have any spaces.

1. Highlight the Save option on the POSTERS MENU and press Return. A message will appear instructing you to insert your data disk.
2. Remove the *SuperPrint* Clip Art and Fonts disk from Drive 2 and insert your data disk. Press Return. The Save Poster screen will appear. At the bottom of the screen you will see the word "Name:" and a blinking cursor next to it.
3. Type **POSTER.1** and press Return. When the program finishes saving, the POSTERS MENU will appear on the screen.

Eraser

SuperPrint includes an Eraser option that allows you to stamp rectangles of solid white over any graphics or text that you want to change. If you are not happy with the positioning of a graphic on your poster, now is a good time to use the Eraser option to stamp over it.

1. Highlight the Eraser option on the POSTERS MENU and press Return. The Eraser Instruction Box will appear on the screen.

2. Press the Space Bar to see the different erasers that are included on the disk. Notice that an eraser is actually a rectangle of solid white that will completely cover any image over which it is stamped. For example, when you erase text which has been typed over a graphic, it is important to remember that the graphic underneath will also be erased.

3. Choose an eraser that seems an appropriate size. It might be a good idea to start with a smaller one that will allow you to cover only the areas that you would like to erase.

4. Use the arrow keys to position the eraser over the part of the graphic that you would like to erase. Press Return to stamp the eraser. If you are not satisfied with a particular eraser stamp, press Delete to undo that stamp. Pressing Delete again will undo more eraser stamps.

5. Continue repositioning the eraser and stamping over the unwanted graphic until the entire graphic(s) is covered.

6. Press Esc to return to the POSTERS MENU.

NOTE: Once you have pressed Esc to leave the Eraser option, you can no longer use Delete to undo the erasers that you have stamped.

The next step is to add some text to your graphic.

Text

1. Use the arrow keys to highlight Text and press Return. You will get a message instructing you to insert the Fonts disk.
2. Remove your data disk from Drive 2 and insert the Clip Art and Fonts disk. Press Return. The LOAD FONT MENU will appear on the screen.

3. Highlight Bold and press Return. The instruction box will appear on the screen.
4. Press any key to remove the instruction box. A cursor will appear at the upper left-hand corner of the screen. If you need to refer to the instruction box at any time while in the Text mode, press Open Apple-H.
5. Use the arrow keys to move the cursor down the left side of the screen to just below the dinosaur's elbow.
6. Type **Happy**.
7. Press Return. The cursor will move to the next line.
8. Press Open Apple-B and type **Birthday**. The font will now be bold.
9. Use the Delete key to erase this line. Then press Open Apple-O and type **Birthday** once more. This time the font will be outlined.
10. Check to see that your message is typed correctly. If it isn't, use the Delete key to erase any mistakes and then retype the message.
11. Press Esc to return to the LOAD FONT MENU. Press Esc again to leave the Text function. The POSTERS MENU will appear on the screen.

NOTE: Use the Eraser option to erase any text or graphics that you want to change.

You may want to take this opportunity to save your work again. Select Save from the POSTERS MENU and follow the instructions on the screen for inserting your data disk. When you save your design this time, type **POSTER.2** as the name for the file and press Return. By using a different name for the file, you now have two versions of the design saved on your data disk: POSTER.1 and POSTER.2.

Show Page

The Show Page option enables you to see a reduced image of your entire poster design.

1. Use the arrow keys to highlight Show Page from the POSTERS MENU and press Return.
2. When you are finished looking at your design, press Esc to return to the POSTERS MENU.

By now you are an expert at the *SuperPrint* design process. If there are any graphics or text you want to add to the *T.REX* poster, do so now. Then continue with the tutorial.

Print

With *SuperPrint*'s seven print-size choices, you may want to try printing your poster in several different sizes.

1. Use the arrow keys to highlight Print and press Return. The PRINT MENU will appear on the screen. At the bottom of the screen you'll see "Current Setup." If this doesn't match your setup, follow Steps 2 through 11 to change it.

   If the current setup does match yours, skip to Step 12.
2. Use the arrow keys to highlight Change Setup and press Return. The SETUP MENU will appear on the screen.
3. Use the arrow keys to highlight Printers and press Return. The list of printers that work with *SuperPrint* will appear on the screen.
4. Use the arrow keys to move down the list of printers. If you do not see the name of your printer on the first screen, continue pressing the Down Arrow key when you get to the bottom of the screen. Highlight the name of your printer and press Return. The SETUP MENU will reappear on the screen.

   You'll notice that your printer is now listed under Current Setup at the bottom of the screen.

5. Use the arrow keys to highlight Interfaces and press Return. The list of printer interface cards will appear on the screen.
6. Use the arrow keys to scroll through the names of the cards. When you get to the name of your card, highlight it and press Return. The SETUP MENU will reappear on the screen.

NOTE: If the name of your printer or interface card is not on these lists, check the documentation that came with your equipment to see if it is compatible with any of the equipment that is listed.

7. Use the arrow keys to highlight Linefeed and press Return. The LINEFEED MENU will appear on the screen.
8. Use the arrow keys to highlight On or Off, whichever is appropriate for your system, and press Return. The SETUP MENU will appear on the screen.
9. Use the arrow keys to highlight Print Quality and press Return. The PRINT QUALITY MENU will appear on the screen.
10. If you want a quick printout, highlight Draft. If you want a better quality printout, highlight High. Press Return. The SETUP MENU will appear on the screen.
11. Press Esc to return to the PRINT MENU. Current Setup should now have the names of your printer and interface card and the correct linefeed setting.

And now for the big finale!

NOTE: This tutorial instructs you to select the Super print size. Because printing in Super size can take a long time, you may want to select the Standard print size the first time you print your poster.

12. Use the arrow keys to highlight Super from the PRINT MENU and press Return. A message will appear on the screen telling you that your design will print in three separate panels, and asking you to specify which panels you want to print.
13. Use the arrow keys to highlight All and press Return. A message will appear on the screen telling you to press Return to start printing.
14. Press Return to begin printing. If you want to pause during the printing at any time, press the Space Bar. Press the Space Bar again to resume printing. If you want to quit printing in the middle, press Esc. Your poster will print out in three sections: the left side, the middle, and the right side.
15. When the printing is finished, line up the three sections of your poster and tape them together. It is now ready to be colored, or you can hang it up just as it is.

Signs

The creation of a sign begins with the selection of a single-screen background graphic. Like all the other *SuperPrint* design formats, signs can be decorated using any of the Clip Art and Fonts in any way you can think of. A sign is created on two screens that you can scroll through continuously. A finished design printed in the Standard print size will measure approximately 8 1/2 x 11 inches, and will appear exactly as it does on the screen.

In this tutorial you will create a sign advertising a picnic. Before you begin working, be sure that you have a formatted data disk ready so you can save your design. Instructions for formatting a data disk are in the Formatting a Data Disk section of the Reference Guide.

1. Begin with the MAIN MENU on the screen. Use the arrow keys to highlight Signs and press Return. The program will ask you if you want to load a design from your data disk or start a new design.

2. Use the arrow keys to highlight Start a New Design and press Return. (If you want to work with an existing design, see the Loading a Design section of the Reference Guide.) The BACKGROUNDS MENU will appear.
3. Use the arrow keys to highlight Graphics and press Return. The program will ask you where you want the graphic to appear on your sign. You can place the graphic at the top, middle, or bottom of the sign.
4. Use the arrow keys to highlight Middle as the area of the sign where the graphic will appear and press Return.
5. A message will appear instructing you to insert the Backgrounds disk. Put the Backgrounds disk in Drive 2 and press Return. The list of background graphics will appear on the screen.
6. Use the arrow keys to highlight Hamburger and press Return. The hamburger will appear on the screen. The SIGNS MENU will also appear. (If you chose to place the graphic at the top or bottom of your sign, you may not be able to see the hamburger without selecting View from the SIGNS MENU and scrolling.)

Decorate

1. Use the arrow keys to highlight Decorate and press Return. *SuperPrint* will instruct you to insert the Clip Art disk.
2. Remove the *SuperPrint* Backgrounds disk from Drive 2 and insert the *SuperPrint* Clip Art and Fonts disk. Press Return. The LOAD CLIP ART MENU will appear on the screen.
3. Use the arrow keys to highlight the Misc.1 file and press Return. An instruction box will appear on the screen. This box tells you what keys to use for the various Decorate options.
4. Press any key to remove the instruction box from the screen. (If you need to see it again at any time, just press Open Apple-H.) The first graphic in the Misc.1 file will appear.

5. Use the Space Bar to view the other graphics in the file. Stop when you get to the sun.
6. Use the arrow keys to move the sun graphic to the upper left-hand corner of the sign.
7. Press Return to stamp the sun.
8. Press Esc to return to the LOAD CLIP ART MENU.
9. Now use the arrow keys to highlight Food and press Return. The instruction box will appear on the screen. Press any key to remove the instruction box and the first graphic in the Food file will appear.
10. Use the Space Bar to go through the graphics in the Food file and stop when you get to the picnic basket.
11. Use the arrow keys to move the picnic basket to a spot above and to the right of the hamburger.
12. Press Return to stamp the picnic basket.
13. Use the Space Bar to look at the rest of the graphics in the Food file. Stop when you get to the first ant.
14. Use the arrow keys to move the ant to a place just below the hamburger. See how it looks if it overlaps the hamburger just a little bit. When you've got it properly placed, press Return to stamp it.
15. Press the Space Bar once to get the second ant. Use the arrow keys to move it to a spot just to the right of the first ant. Press Return to stamp the second ant.
16. Press Esc to return to the LOAD CLIP ART MENU.
17. Use the arrow keys to highlight Super.Small.2 and press Return. Press any key to remove the instruction box from the screen.
18. Use the Space Bar to flip through the Super.Small.2 graphics until you get to the rain cloud.
19. Use the arrow keys to move the rain cloud to the bottom left-hand corner of the sign.

20. Press Return to stamp the rain cloud.
21. Press Esc to return to the LOAD CLIP ART MENU, and once again to leave the Decorate function. The SIGNS MENU will appear on the screen.

Save

You may want to save your design now.

1. Highlight the Save option on the SIGNS MENU and press Return. A message will appear instructing you to insert your data disk.
2. Remove the *SuperPrint* Clip Art and Fonts disk from Drive 2 and insert your data disk. Press Return. The Save Sign screen will appear. At the bottom of the screen you will see the word "Name:" and a blinking cursor next to it.
3. Type **PICNIC.1** and press Return. When the program is finished saving, the SIGNS MENU will appear on the screen.

Eraser

SuperPrint includes an Eraser option that allows you to stamp rectangles of solid white over any graphics or text that you want to change. If you are not happy with the positioning of a graphic on your poster, now is a good time to use the Eraser option to stamp over it.

1. Highlight the Eraser option on the SIGNS MENU and press Return. The Eraser Instruction Box will appear on the screen.
2. Press the Space Bar to see the different erasers that are included on the disk. Notice that an eraser is actually a rectangle of solid white that will completely cover any image over which it is stamped. For example, when you erase text which has been typed over a graphic, it is important to remember that the graphic underneath will also be erased.

3. Choose an eraser that seems an appropriate size. It might be a good idea to start with a smaller one that will allow you to cover only the areas that you would like to erase.

4. Use the arrow keys to position the eraser over the part of the graphic that you would like to erase. Press Return to stamp the eraser. If you are not satisfied with a particular eraser stamp, press Delete to undo that stamp. Pressing Delete again will undo more eraser stamps.

5. Continue repositioning the eraser and stamping over the unwanted graphic until the entire graphic(s) is covered.

6. Press Esc to return to the SIGNS MENU.

NOTE: Once you have pressed Esc to leave the Eraser option, you can no longer use Delete to undo the erasers that you have stamped.

Now put some text on your sign.

Text

1. Use the arrow keys to highlight Text and press Return. You'll get a message telling you to insert the Fonts disk.

2. Remove your data disk from Drive 2 and insert the *SuperPrint* Clip Art and Fonts disk. Press Return. The LOAD FONT MENU will appear on the screen.

3. Press Return to select the Bold font. An instruction box will appear on the screen. Press any key to remove the instruction box. The cursor will appear at the upper left-hand corner of the screen.

4. Use the Arrow keys to move the cursor just to the right of the sun. Type **Labor Day**.

   Check to make sure that the spelling is correct before you move to the next line. If not, use the Delete key to erase. Then retype the words.

5. Press Return to move to the next line. Use the arrow keys to move the cursor below the sun.

6. Press Open Apple-O to make the font hollow. Type **PICNIC**.

7. Press Esc to return to the LOAD FONT MENU. Use the arrow keys to highlight the Fancy font and press Return. An instruction box will appear. Press any key to remove the box. The cursor will appear on the screen.

8. Use the arrow keys to move the cursor down to the top left edge of the hamburger bun.

9. Press Open Apple-O to make the font hollow. Type **SATURDAY** and press Return. Move the cursor under the first "A" in "SATURDAY" and type **SEPT. 4**. Press Return to go to the next line. Move the cursor under the "E" in "SEPT." and type **2 PM**.

10. Press Esc to return to the LOAD FONT MENU.

11. Use the arrow keys to highlight the Small font and press Return. The instruction box will appear. Press any key to remove the box. The cursor will appear on the screen.

12. Use the arrow keys to position the cursor below the hamburger and to the right of the sausage. Type **In**. Press Return to go to the next line. Move the cursor so that it is about 3/4 of an inch to the left of the "i" in "in" and type **Riverside**. Press Return to go to the next line. Position the cursor under the "v" in "Riverside" and type **Park**.
13. Use the arrow keys to move the cursor down to the bottom of the design, next to the Super Small rain cloud. Type **RAIN DATE: Sunday, Sept. 5.**
14. Press Esc once to return to the LOAD FONT MENU, and again to leave the Text option. The SIGNS MENU will appear on the screen.

Save your design again, but this time use the name PICNIC.2.

NOTE: Use the Eraser option to erase any text or graphics that you want to change.

Now print the sign. In this tutorial you'll print it in Standard size so that it comes out on one sheet of paper. Remember, though, that you can print signs in any of the print sizes.

Print

1. Use the arrow keys to highlight Print and press Return. The PRINT MENU will appear on the screen. At the bottom of the screen you'll see "Current Setup." If this doesn't match your setup, follow Steps 2 through 11 to change it.

   If the current setup does match yours, skip to Step 12.
2. Use the arrow keys to highlight Change Setup and press Return. The SETUP MENU will appear on the screen.
3. Use the arrow keys to highlight Printers and press Return. The list of printers that *SuperPrint* supports will appear on the screen.

4. Use the arrow keys to move down the list of printers. If you do not see the name of your printer on the first screen, continue pressing the Down Arrow key when you get to the bottom of the screen. Highlight the name of your printer and press Return. The SETUP MENU will reappear on the screen.

   You'll notice that your printer is now listed under Current Setup at the bottom of the screen.
5. Use the arrow keys to highlight Interfaces and press Return. The list of printer interface cards will appear.
6. Use the arrow keys to scroll through the names of the cards. When you get to the name of your card, highlight it and press Return. The SETUP MENU will reappear on the screen.

NOTE: If the name of your printer or interface card is not on these lists, check the documentation that came with your equipment to see if it is compatible with any of the equipment that is listed.

7. Use the arrow keys to highlight Linefeed and press Return. The LINEFEED MENU will appear on the screen.
8. Use the arrow keys to highlight On or Off, whichever is appropriate for your system, and press Return. The SETUP MENU will appear on the screen.
9. Use the arrow keys to highlight Print Quality and press Return. The PRINT QUALITY MENU will appear on the screen.
10. If you want a quick printout, highlight Draft. For a better quality printout, highlight High. Press Return. The SETUP MENU will appear on the screen.
11. Press Esc to return to the PRINT MENU. Current Setup should now have the names of your printer and interface card and the correct linefeed setting.

12. Use the arrow keys to highlight Standard and press Return. You will get a message instructing you to press Return to start printing.
13. Press Return to begin printing. If you want to pause the printing at any time, press the Space Bar. Press the Space Bar again to resume printing. If you want to quit printing, press Esc.

Cards

Each of the two faces of a *SuperPrint* greeting card is designed as a sign on one-and-a-half screens, with a Background graphic, Clip Art, and text. When you print your card design, *SuperPrint* reduces it so that each face covers a quarter of a standard sheet of computer paper. The program also rotates the elements of the design so that everything is in the right place when you fold up your finished masterpiece.

In this tutorial you'll create a party invitation. Before you begin, be sure you have a formatted data disk ready so you can save your finished design. See the instructions in the Formatting a Data Disk section of the Reference Guide.

NOTE: If you're using the 3.5-inch disk version of SuperPrint, *the program and all the graphics are contained on one disk. Therefore, you can ignore the directions in these tutorials to swap disks.*

1. Begin with the MAIN MENU on the screen. Use the arrow keys to highlight Cards and press Return. A choice screen will appear asking if you want to start a new design or load a design from your data disk.
2. Use the arrow keys to highlight Start a New Design and press Return. (If you want to work with an existing design, see instructions in the Loading a Design section of the Reference Guide). A choice screen will appear asking if you want to work on the Front or Inside of the card.
3. Press Return to select Front. The BACKGROUND MENU will appear on the screen.

4. Press Return to select Frames. *SuperPrint* will instruct you to insert the Backgrounds disk.
5. Insert the *SuperPrint* Backgrounds disk in Drive 2 and press Return. The LOAD FRAME MENU will appear on the screen.
6. Press Return to highlight Frame.1. The CARDS MENU will appear on the screen.

Front

You'll begin by putting the text on the front of your invitation.

Text

1. Use the arrow keys to highlight Text and press Return. You will get a message instructing you to insert the Fonts disk.
2. Remove the *SuperPrint* Backgrounds disk from Drive 2 and insert the *SuperPrint* Clip Art and Fonts disk. Press Return. The LOAD FONT MENU will appear on the screen.
3. Use the arrow keys to highlight Serif and press Return. The instruction box, which lists the keys you will need to use while working with text, will appear on the screen.
4. Press any key to remove the instruction box from the screen. (If you need to see it again at any time, press Open Apple-H.) The text cursor will appear in the upper left-hand corner of the screen.
5. Use the arrow keys to move the cursor to the upper left-hand corner within the frame. When the cursor is properly placed, type **COME TO**.
6. Press Return to go to the next line and type **A. . . .**
7. Press Return six times to get to the bottom part of the card and type **BOWLING**.
8. Press Return to go to the next line and type **PARTY!!!**
9. Press Esc to return to the LOAD FONT MENU and again to go to the CARDS MENU.

Decorate

Now you'll decorate the front of the card using Clip Art graphics.

1. Use the arrow keys to highlight Decorate and press Return. Follow the screen instructions for inserting the *SuperPrint* Clip Art and Fonts disk. The LOAD CLIP ART MENU will appear on the screen.
2. Use the arrow keys to highlight Misc.2 and press Return. An instruction box that tells you what keys you will need to use when decorating your card will appear on the screen.
3. Press any key to remove the instruction box from the screen. (If you need to see it again, just press Open Apple-H.) The first graphic in the Misc.2 file will appear.
4. Use the Space Bar to view the other graphics in the file. Stop when you get to the bowling ball and pins.
5. Use the arrow keys to move the graphic around the screen and to scroll through the two screens of the Card layout. Move the bowling ball to a spot just above the "N" in "BOWLING."
6. Press Return to stamp the graphic.
7. Press Esc to return to the LOAD CLIP ART MENU.
8. Use the arrow keys to highlight Celebrations and press Return. The instruction box will appear on the screen.
9. Press any key to remove the instruction box from the screen. Then use the Space Bar to flip through the graphics in the Celebrations file. Stop when you get to the balloons.
10. Use the arrow keys to move the balloons around the screen. Use the number keys to adjust the distance a graphic moves when you press an arrow key. Use the Return key to stamp the balloons in several places in the empty area in the middle of the design. Press the Delete key to undo the last graphic you stamped.

11. Press Esc to exit to the LOAD CLIP ART MENU, and again to go to the CARDS MENU.

Save

Save your design. To do so:

1. Select Save from the CARDS MENU. The program will instruct you to insert your data disk.
2. Remove the *SuperPrint* Clip Art and Fonts disk from Drive 2 and insert your data disk. Press Return. The Save screen will appear.
3. Type **BOWL.1** and press Return. When the program is finished saving your design it will return to the CARDS MENU.

Eraser

Now is a good time to erase any mistakes you may have made.

1. Highlight the Eraser option from the CARDS MENU and press Return. The Eraser Instruction Box will appear on the screen. Press the Space Bar and choose an eraser size that seems appropriate.

2. Use the arrow keys to position the eraser over part of your design that you would like to cover. Press Return to stamp the eraser. If you are not happy with the eraser stamp, press Delete to undo it. Continue repositioning the eraser and stamping it over the unwanted graphics and text until they are entirely covered.

   Remember! Whatever the eraser covers will be completely removed. If you make a mistake, use the delete key to undo the Eraser before pressing Esc.

3. Press Esc to return to the CARDS MENU.

Inside

Now you'll design the inside of your invitation.

1. Use the arrow keys to highlight Go to Inside from the CARDS MENU and press Return. The BACKGROUNDS MENU will appear on the screen.
2. Use the arrow keys to highlight None and press Return. The CARDS MENU will appear on the screen.

Text

1. Use the arrow keys to highlight Text and press Return. You will get a message instructing you to put the Fonts disk in the drive.
2. Remove your data disk from Drive 2 and insert the Clip Art and Fonts disk. Press Return. The LOAD FONT MENU will appear on the screen.
3. Use the arrow keys to highlight Fancy and press Return. An instruction box listing the keys you will need when using the Text option will appear on the screen.

4. Press any key to remove the instruction box from the screen. The text cursor will appear in the upper left-hand corner of the screen. Use the arrow keys to move the cursor downward and to the right a bit.

5. Press Open Apple-O to outline the font and type **DATE:**. Then press Open Apple-N to return to the original font and type **September 14**. Press Return to move to the next line, use the arrow keys to position the cursor, and repeat the process for **TIME: 4:30 PM**. Press Return and type **PLACE: Lee's Lanes**.
6. Now press Return eight times to move the cursor to the bottom of the screen and type **RSVP: Mary Smith**.
7. Press Esc to return to the LOAD FONT MENU, and again to leave the Text function.

Now you'll decorate the inside of your card.

Decorate

1. Use the arrow keys to highlight Decorate and press Return. Follow the screen instructions for inserting the Clip Art and Fonts disk. The LOAD CLIP ART MENU will appear on the screen.
2. Use the arrow keys to highlight Misc.2 and press Return. The instruction box will appear on the screen.

3. Press any key to remove the instruction box. Then use the Space Bar to flip through the graphics until you get to the bowling ball and pins.
4. Use the arrow keys to position the bowling ball just above "Smith" and press Return to stamp it.
5. Press Esc to return to the LOAD CLIP ART MENU.
6. Use the arrow keys to highlight Food and press Return.
7. Press any key to remove the instruction box from the screen, and use the Space Bar to flip through the graphics until you get to the pizza.
8. Position the pizza a little above and to the left of the bowling ball and press Return to stamp it.
9. Press the Space Bar once to get to the ice cream sundae. Position the sundae above and to the right of the pizza and press Return to stamp it.
10. Press the Space Bar twice to get to the glass of soda. Position the soda above and to the left of the pizza and press Return to stamp it.
11. Press Esc to return to the LOAD CLIP ART MENU. Use the arrow keys to highlight Celebrations and press Return.
12. Press any key to remove the instruction box from the screen. Use the Space Bar to flip through the graphics until you get to the balloons.
13. Use the arrow keys, the number keys, and the Return key to place and stamp the balloons in various places around the other graphics on the screen.
14. Press Esc to go to the LOAD CLIP ART MENU, and again to return to the CARDS MENU.

NOTE: Use the Eraser option to erase any text or graphics you want to change.

Save your design again, but this time use the name "BOWL.2." This way, if you find later that you need to change the information on the invitation, you can load "BOWL.1" and add different text, rather than having to start again from the beginning. When you have finished saving, the CARDS MENU will appear on the screen.

Now you're ready to print your design. Here's how:

Print

1. Use the arrow keys to highlight Print and press Return. The PRINT MENU will appear on the screen. At the bottom of the screen you will see "Current Setup." If the current setup doesn't match your setup, follow Steps 2 through 11 to change the current setup. If the current setup does match yours, skip down to Step 12.
2. Use the arrow keys to highlight Change Setup and press Return. The SETUP MENU will appear on the screen.
3. Use the arrow keys to highlight Printers and press Return. The list of printers that *SuperPrint* supports will appear on the screen.
4. Use the arrow keys to move down the list of printers. If you do not see the name of your printer on the first screen, continue pressing the Down Arrow key when you get to the bottom of the screen. When you have found the name of your printer, be sure that it is highlighted and press Return. The SETUP MENU will reappear on the screen.
5. Use the arrow keys to highlight Interfaces and press Return. The list of printer interface cards will appear on the screen.
6. Use the arrow keys to scroll through the names of the cards. When you get to the name of your card, highlight it and press Return. The SETUP MENU will reappear on the screen.

NOTE: If the name of your printer or interface card is not on these lists, check the documentation that came with your equipment to see if it is compatible with any of the ones that are on the lists.

7. Use the arrow keys to highlight Linefeed and press Return. The LINEFEED MENU will appear on the screen.
8. Use the arrow keys to highlight On or Off, whichever is appropriate for your system, and press Return. The SETUP MENU will appear on the screen.
9. Use the arrow keys to highlight Print Quality and press Return. The PRINT QUALITY MENU will appear on the screen.
10. If you want a quick printout, highlight Draft. For a better quality printout, highlight High. Press Return. The SETUP MENU will appear on the screen.
11. Press Esc to return to the PRINT MENU.
12. Use the arrow keys to highlight Print Card and press Return.
13. Press Return to begin printing. If you want to pause during printing, press the Space Bar. Press the Space Bar again to resume printing. Press Esc to quit.

When your card has been printed, fold it in half from top to bottom so that the printed side of the paper is facing out. Then fold it in half again, left to right this time. Voilá! You've got a great invitation to a bowling party.

Banners

Your banner message can be about 32 characters long, or as short as you want. Once you have typed in your message, you can scroll through the banner and decorate it using Clip Art graphics.

In this tutorial you will design a New Year's banner. You will need a data disk for this tutorial. If you do not have one already, select Utility from the MAIN MENU and follow the instructions for formatting a disk.

NOTES:

- *If you are using only one disk drive, you will have to switch disks often while creating your banner. The program will tell you when to switch disks. So keep an eye out for these on-screen messages.*
- *If you're using the 3.5-inch version of* SuperPrint, *you can ignore the directions to swap disks.*

1. Begin with the *SuperPrint* MAIN MENU on the screen. Use the arrow keys to highlight Banners and press Return. A message will appear asking if you want to load a design you have saved or start a new design.
2. Use the arrow keys to highlight Start a New Design and press Return. You will see a message instructing you to insert the Banners disk.
3. Insert the *SuperPrint* Banners disk in Drive 2 and press Return. The BANNER FONTS MENU will appear on the screen.
4. Use the arrow keys to highlight Helvetica and press Return. A message will appear instructing you to type your message.
5. Type **CHEERS!** If you make a mistake, use the Delete key to erase back to the mistake and type it again. When you have finished typing your message, press Return. A message will appear on the screen instructing you to insert your data disk.

6. Remove the Banners disk from Drive 2 and insert a blank, formatted data disk. Press Return. The Save screen will appear.

NOTE: SuperPrint *will save your banner when it is created and at various intervals during the design process. You will not have to remember to save your banner as you go along.* SuperPrint *will automatically save for you.*

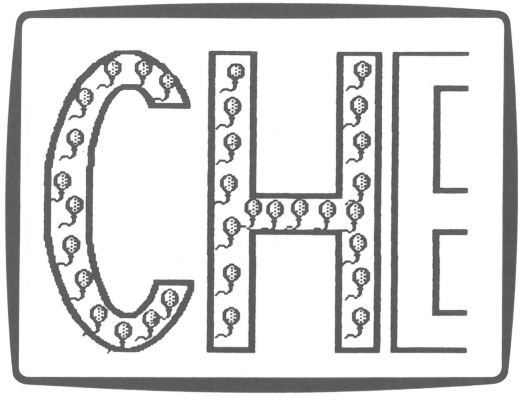
7. Type **BANNER.1** and press Return. The message "Creating banner. . ." will appear. When the program is finished creating your banner, it will appear on the screen along with the BANNERS MENU.
8. If you want to see your banner now, highlight View and press Return. Use the Right Arrow key to scroll through and view your whole banner. When you finish viewing your banner, press Esc to get the BANNERS MENU back on your screen.

Begin by decorating the letters of the banner with Super Small graphics. Then you'll add some other Clip Art graphics.

Decorate

1. Use the arrow keys to highlight Decorate and press Return. A message will come up instructing you to insert the Clip Art disk.
2. Remove the Program disk from Drive 1 and insert the *SuperPrint* Clip Art and Fonts disk. Press Return. The LOAD CLIP ART MENU will appear.
3. Use the arrow keys to highlight Super.Small.1 and press Return. An instruction box listing the keys you will need to use when decorating your banner will appear on the screen.
4. Press any key to remove the instruction box from the screen. You can call it up again at any time by pressing Open Apple-H. The first graphic in the Super.Small.1 file will appear on the screen.

5. Use the Space Bar to flip through the super small graphics. Stop when you get to the balloon.
6. Use the arrow keys to move the balloon to the first letter of the message. Position it on the top curve of the "C" so that the balloon is completely within the boundaries of the letter. You may want to use the number keys to adjust the distance that the graphic moves each time you press an arrow key. Press 1 for the smallest movement, 2 for a slightly larger movement, and so on up to 9.
7. When you have your graphic in the right position, press Return to stamp it.



8. Use the arrow keys to move the balloon to another spot on the letter "C" and press Return to stamp it again. Continue to move and stamp the balloon.
9. When you have finished decorating the "C" use the arrow keys to move on to the other letters and decorate them, too. When you reach the right-hand edge of the screen, continue pressing the Right Arrow key to scroll into the next screen.
10. When you have decorated all the letters with super small balloons, press Esc to return to the LOAD CLIP ART MENU.
11. Use the arrow keys to highlight Music and press Return. The instruction box will appear on the screen.

12. Press any key to remove the instruction box from the screen. The musical notes will appear.
13. Use the arrow keys and the Return key to move the musical notes and stamp them around the letters of the banner message.
14. When you have finished, press Esc to return to the LOAD CLIP ART MENU.
15. Use the arrow keys to highlight Celebrations and press Return. The instruction box will appear on the screen.
16. Press any key to remove the instruction box from the screen. Use the Space Bar to flip through the Celebrations graphics until you get to the party horn with streamers.
17. Use the arrow keys and the Return key to move the party horn and stamp it in several places around the banner letters. Try positioning the horn in a few places where it overlaps the letters a little bit.
18. When you are finished stamping the horn, use the Space Bar to continue flipping through the Celebrations graphics. Stop when you get to Father Time with the Baby New Year.
19. Use the arrow keys to move Father Time to a spot just above and to the left of the letter "C" and press Return to stamp it. Now move the graphic to a spot just to the right of the "S" and stamp it again.
20. Press Esc to return to the LOAD CLIP ART MENU, and again to leave the Decorate option. The BANNERS MENU will appear on the screen.

NOTE: Use the Eraser option to erase any graphics or text that you want to change. Follow the instructions on pages 31 or 39. Remember that the eraser will completely white-out any image over which it is stamped.

Print

1. Use the arrow keys to highlight Print and press Return. A message will appear instructing you to insert the Program disk in any drive.

2. Remove the Clip Art disk from Drive 1 and insert the *SuperPrint* Program disk. Press Return. The PRINT MENU will appear. If the Current Setup listed at the bottom of the screen does not match the names of your printer and printer interface card and your linefeed requirements, or if you want to change the Print Quality setting, follow Steps 2 through 12 to change the setup. If Current Setup is correct, skip down to Step 13.
3. Use the arrow keys to highlight Change Setup and press Return. The SETUP MENU will appear on the screen.
4. Use the arrow keys to select Printers and press Return. The list of printers that work with *SuperPrint* will appear on the screen.
5. Use the arrow keys to move down the list of printers. If you do not see the name of your printer on the first screen, continue pressing the Down Arrow key when you get to the bottom of the screen. When you have found the name of your printer, be sure that it is highlighted and press Return. The SETUP MENU will reappear on the screen.
6. Use the arrow keys to highlight Interfaces and press Return. The list of printer interface cards will appear on the screen.
7. Use the arrow keys to scroll through the names of the cards. When you get to the name of your card, highlight it and press Return. The SETUP MENU will reappear on the screen.

NOTE: If the name of your printer or interface card is not on these lists, check the documentation that came with your equipment to see if it is compatible with any of the ones that are on the lists.

8. Use the arrow keys to highlight Linefeed and press Return. The LINEFEED MENU will appear on the screen.

9. Use the arrow keys to highlight On or Off, whichever is appropriate for your system, and press Return. The SETUP MENU will appear on the screen.
10. Use the arrow keys to highlight Print Quality and press Return. The PRINT QUALITY MENU will appear on the screen.
11. If you want a quick printout, highlight Draft. For a better quality printout, highlight High. Press Return. The SETUP MENU will appear on the screen.
12. Press Esc to return to the PRINT MENU.
13. Use the arrow keys to highlight Standard and press Return. A message will appear instructing you to press Return to begin printing.
14. Press Return. If you want to quit printing in the middle, press Esc.

Borders

To create a Border, you begin by designing a single panel using a Background graphic, Clip Art graphics, and text. *SuperPrint* will continuously print as many copies of the panel as you like, making a great repeating border design.

In this tutorial you'll design a Valentine's Day border. Use it as a giant Valentine's card, or print enough to go around a window or door frame. Before you begin, be sure that you have a formatted data disk ready for saving your design. Follow the instructions for formatting a disk in the Formatting a Data Disk section of the Reference Guide.

1. Begin with the *SuperPrint* MAIN MENU on the screen. Use the arrow keys to select Borders and press Return.

2. Highlight Start a New Design. (If you want to work with an existing border design, follow the instructions in the Loading a Design section of the Reference Guide.) Press Return.
3. Insert the Backgrounds disk in Drive 2 and press Return. The LOAD GRAPHIC MENU will appear on the screen.
4. Use the arrow keys to highlight Heart on the list of background graphics and press Return. The heart background will appear on the screen along with the BORDERS MENU.

Decorate

1. Use the arrow keys to highlight Decorate and press Return. A message will appear instructing you to insert the Clip Art disk.
2. Remove the Backgrounds disk from Drive 2 and insert the Clip Art and Fonts disk. Press Return. The LOAD CLIP ART MENU will appear.
3. Use the arrow keys to highlight Super.Small.1 and press Return. An instruction box listing the keys you will need to use when decorating your border will appear on the screen.
4. Press any key to remove the instruction box from the screen. If you need to see it again at any time, press Open Apple-H. The first graphic in the Super.Small.1 file will appear on the screen.
5. Use the Space Bar to flip through the graphics in the file until you get to the bow.
6. Use the arrow keys to move the bow to the upper left-hand corner of the screen and press Return to stamp it there. Use the arrow keys to move the bow a little to the right and stamp it again.

NOTE: You can use the number keys to adjust the distance the graphic moves each time you press an arrow key. Press 1 to make the distance very small. Press 2 to make the distance slightly larger, and so on up to 9.

7. Move the bow a little more to the right and stamp it again. Continue to stamp the bow across the top of the screen. When you reach the upper right-hand corner, start stamping the graphic down the right side of the border, then across the bottom of the graphic and back up the left side. (Remember, you can press the Delete key to erase the last graphic you stamped.)

8. Press Esc to return to the LOAD CLIP ART MENU, and again to leave the Decorate option. Now you're ready to save this stage of the design.

Save

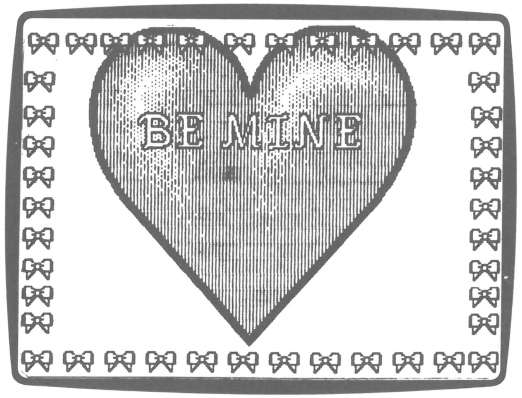
1. Use the arrow keys to highlight Save from the BORDERS MENU and press Return. A message will appear instructing you to insert your data disk.
2. Remove the Clip Art and Fonts disk from Drive 2 and insert your data disk. Press Return. The Save screen will appear.
3. Type **VALENTINE.1** and press Return. When *SuperPrint* is finished saving your design, the BORDERS MENU will appear on the screen.

   Now you'll add a message to the border.

Text

1. Use the arrow keys to highlight Text and press Return. A message will appear instructing you to insert the Fonts disk.
2. Remove your data disk from Drive 2 and insert the *SuperPrint* Clip Art and Fonts disk. Press Return. The LOAD FONT MENU will appear on the screen.
3. Use the arrow keys to highlight Fancy and press Return. The instruction box listing the keys you'll need when adding text will appear on the screen.
4. Press any key to remove the instruction box from the screen. The text cursor will appear in the upper left-hand corner of the screen.

5. Use the arrow keys to move the cursor just inside the left edge of the heart.



6. Press Open Apple-O to make the font hollow, and type **BE MINE**. If the message is too far to the left, use the Delete key to erase it, move the cursor to the right, and type it again.
7. Press Esc to return to the LOAD FONT MENU, and again to leave the Text option. The BORDERS MENU will appear on the screen.

NOTE: Use the Eraser option to erase any graphics or text that you want to change. Follow the instructions on pages 31 or 39. Remember that the eraser will completely white-out any image over which it is stamped.

If you'd like, follow the directions listed under Save to save your design again. This time, use the name "VALENTINE.2."

Now you can print your Valentine's border.

Print

1. Use the arrow keys to highlight Print and press Return. You will get a message asking how many panels you want to print.

2. Type **5** and press Return. (For a longer border, print a larger number of panels.) The PRINT MENU will appear on the screen. On the bottom of the screen you will see the names of the printer and printer interface card and the linefeed setting that *SuperPrint* is currently set up to work with. You will also see the print quality setting. If these are not the printer and card that you have, or if the linefeed setting does not match your requirements, or you want to change the print quality setting, follow Steps 3 through 12 to change the current setup. If the current setup is correct, skip to Step 13.
3. Use the arrow keys to highlight Change Setup and press Return. The SETUP MENU will appear on the screen.
4. Use the arrow keys to highlight Printers and press Return. The list of printers that work with *SuperPrint* will appear on the screen.
5. Use the arrow keys to move down the list of printers. If you do not see the name of your printer on the first screen, continue pressing the Down Arrow key when you get to the bottom of the screen. The list will scroll upward and you will see more names. When you have found the name of your printer, be sure that it is highlighted and press Return. The SETUP MENU will reappear on the screen.
6. Use the arrow keys to highlight Interfaces and press Return. The list of printer interface cards will appear on the screen.
7. Use the arrow keys to scroll through the names of the cards. When you get to the name of your card, highlight it and press Return. The SETUP MENU will reappear on the screen.

NOTE: If the name of your printer or interface card is not on these lists, check the documentation that came with your equipment to see if it is compatible with any of the ones that are on the lists.

8. Use the arrow keys to highlight Linefeed and press Return. The LINEFEED MENU will appear on the screen.
9. Use the arrow keys to highlight On or Off, whichever is appropriate for your system, and press Return. The SETUP MENU will appear on the screen.
10. Use the arrow keys to highlight Print Quality and press Return. The PRINT QUALITY MENU will appear on the screen.
11. Use the arrow keys to highlight Draft and press Return. (Your border will print out faster in the Draft mode, but if you prefer a higher quality printout, select High.)
12. Press Esc once to return to the SETUP MENU, and again to go to the PRINT MENU.
13. Use the arrow keys to highlight Standard and press Return. You'll get a message instructing you to press Return to start printing.
14. Press Return to begin the printing. If you want to stop printing in the middle, press Esc.

When your border is printed, try coloring each panel differently, or write a special note in the margin.

Calendars

A *SuperPrint* giant wall calendar begins with the Calendar option on the MAIN MENU. You choose a year and a month, and *SuperPrint* will lay out the dates. Then you can select individual dates and decorate them, like Signs, or just print them.

Next, use the other MAIN MENU options to complete your giant wall calendar. Use Posters and Signs to create a scene to go over the body of the calendar, Banners for the name of the month, Signs for the names of the days, and Borders to go around the whole thing.

This tutorial will step you through the creation of the body of a calendar for July 1989.

1. Begin with the MAIN MENU on the screen. Use the arrow keys to highlight Calendars and press Return. The program will instruct you to enter a year.
2. Type **1989** and press Return. The list of months will appear on the screen.
3. Use the arrow keys to highlight July and press Return. The calendar layout for July 1989 will appear on the screen.

Now you can select and decorate particular days.

1. Use the arrow keys to highlight the 4th and press Return. The DATES MENU will appear on the screen.
2. Press Return to highlight Start a New Design. The BACKGROUND MENU will appear.
3. Use the arrow keys to highlight None and press Return. The DATES MENU will appear on the screen.

Decorate

1. Use the arrow keys to highlight Decorate and press Return. The program will instruct you to insert the Clip Art disk.
2. Insert the *SuperPrint* Clip Art and Fonts disk and press Return. The LOAD CLIP ART MENU will appear on the screen.
3. Use the arrow keys to highlight Celebrations and press Return. An instruction box that lists the keys you need to use when decorating will appear.

4. Press any key to remove the instruction box from the screen. (If you need to see the instruction box at any time, press Open Apple-H to call it up.) The first graphic in the Celebrations file will appear on the screen.
5. Use the Space Bar to view the other graphics in the Celebrations file. Stop when you get to the firecracker.
6. Use the arrow keys to move the firecracker to the upper-right corner of the screen, and press Return to stamp it.
7. Use the arrow keys and the Return key to stamp the firecracker in several more places on the page. When you reach the bottom of the first screen, continue to press the arrow keys to scroll into the next screen.

NOTE: Use the number keys to adjust the distance the graphic moves each time you press an arrow key. The number 1 will make the graphic move a very small distance, the number 2 will make the graphic move a slightly larger distance, and so on up to 9.

8. When you are finished stamping the firecracker, press Esc once to return to the LOAD CLIP ART MENU, and again to leave the Decorate option. The DATES MENU will appear on the screen.

Text

1. Use the arrow keys to highlight Text and press Return. The LOAD FONT menu will appear on the screen.
2. Use the arrow keys to highlight Small and press Return. The instruction box that lists the keys you will need to use when adding text to your design will appear.
3. Press any key to remove the instruction box from the screen. (If you need to see the instruction box again, press Open Apple-H to call it up.) The text cursor will appear.

4. Use the arrow keys to place the cursor to the right of the bottom of the 4. Press Open Apple-O to make the font hollow. Type **INDEPENDENCE**. Press Return to move to the next line and place the cursor under the P in INDEPENDENCE. Type **DAY**.
5. Press Esc once to return to the LOAD FONT MENU, and again to leave the Text option. The DATES MENU will appear.

Save

1. Use the arrow keys to highlight Save and press Return. *SuperPrint* will instruct you to insert your data disk.
2. Insert your data disk in Drive 2 and press Return. The Save Sign screen will appear.

3. Type **JULY.4** and press return. When the program is finished saving, the DATES MENU will appear.

NOTE: Use the Eraser option to erase any graphics or text that you want to change. Follow the instructions on page 31 or 39. Remember that the eraser will completely white-out any image over which it is stamped.

Print

1. Use the arrow keys to highlight Print and press Return. The PRINT MENU will appear on the screen. At the bottom of the screen you'll see "Current Setup." If this doesn't match your setup, follow Steps 2 through 11 to change it.

   If the current setup does match yours, skip to Step 12.
2. Use the arrow keys to highlight Change Setup and press Return. The SETUP MENU will appear on the screen.
3. Use the arrow keys to highlight Printers and press Return. The list of printers that *SuperPrint* supports will appear on the screen.
4. Use the arrow keys to move down the list of printers. If you do not see the name of your printer on the first screen, continue pressing the Down Arrow key when you get to the bottom of the screen. Highlight the name of your printer and press Return. The SETUP MENU will reappear on the screen.

   You'll notice that your printer is now listed under Current Setup at the bottom of the screen.
5. Use the arrow keys to highlight Interfaces and press Return. The list of printer interface cards will appear on the screen.
6. Use the arrow keys to scroll through the names of the cards. When you get to the name of your card, highlight it. and press Return. The SETUP MENU will reappear on the screen.

NOTE: If the name of your printer or interface card is not on these lists, check the documentation that came with your equipment to see if it is compatible with any of the equipment that is listed.

7. Use the arrow keys to highlight Linefeed and press Return. The LINEFEED MENU will appear on the screen.
8. Use the arrow keys to highlight On or Off, whichever is appropriate for your system, and press Return. The SETUP MENU will appear on the screen.
9. Use the arrow keys to highlight Print Quality and press Return. The PRINT QUALITY MENU will appear on the screen.
10. If you want a quick printout, highlight Draft. If you want a better quality printout, highlight High. Press Return. The SETUP MENU will appear on the screen.
11. Press Esc to return to the PRINT MENU. Current Setup should now have the names of your printer and interface card and the correct linefeed setting.
12. Use the arrow keys to highlight Standard and press Return. A message will appear on the screen telling you to press Return to start printing.
13. Press Return to begin printing.

When *SuperPrint* is finished printing your decorated date the PRINT MENU will appear on the screen. Press Esc three times to return to the calendar layout screen.

Now you'll print the undecorated days of your calendar.

1. Press the P key. The PRINT MENU will appear on the screen.
2. Use the arrow keys to highlight Standard and press Return.
3. Press Return again to begin printing. *SuperPrint* will print all of the days that you have not decorated.

SUPERPRINT ACTIVITIES

The fun with *SuperPrint* just begins when you print a *SuperPrint* graphic. Then you can use your printouts as the basis for fantastic collage creations.

These activities include ideas for designing, printing, and decorating *SuperPrint* graphics. Use them as recipes. Remember that the more you adjust the recipe to your taste, the more personal and imaginative your *SuperPrint* work will be.

What You'll Need

Before you begin, gather your materials. Each activity calls for different materials, but here are some general suggestions to help you get started:

- For printing your designs: colored computer paper and different-colored ink ribbons for your printer.
- For mounting your designs: construction paper, oaktag, or cardboard.
- For decorating your designs: confetti, glitter, yarn, ribbon, fabric scraps, felt, lace, tissue paper, crepe paper, paper doilies, and . . . use your imagination!
- For coloring your designs: crayons, chalk, felt-tip markers, colored pencils, even watercolors or poster paint.

Have on hand lots of glue or rubber cement, and a stapler. And don't forget the hole puncher and scissors.

The Activities

In this section, you'll find instructions for making birthday party accessories and a wedding or baby shower wall hanging. You'll also find instructions for making a *SuperPrint* mobile and a theatre prop.

Birthday

You can use *SuperPrint* to help celebrate a birthday by making these party accessories:

- Invitations
- Banner
- Color-in place mats
- Tablecloth and wrapping paper
- Pin-the-tail-on-the-donkey game

Invitation

Here's what you'll need to make a postcard invitation.

- 5 x 7-inch unlined, colored index cards
- Felt-tip markers, crayons, or colored pencils
- Scissors
- Glue
- Glitter

Make a sign. Select Signs from the *SuperPrint* MAIN MENU and start a new design. Choose a frame from the Backgrounds disk. Decorate your sign using birthday graphics from the Celebrations file on the Clip Art and Fonts disk. You can stamp balloons, trumpets, and gifts. You can also stamp hearts, balloons, and a birthday cake from the Super.Small.1 file. Type the party information on your sign. Remember to save your design often as you work.

Print your sign. Select the Miniature print size. Print as many miniature signs as you need, or print one and have it photocopied. These miniature signs will be your party invitations.

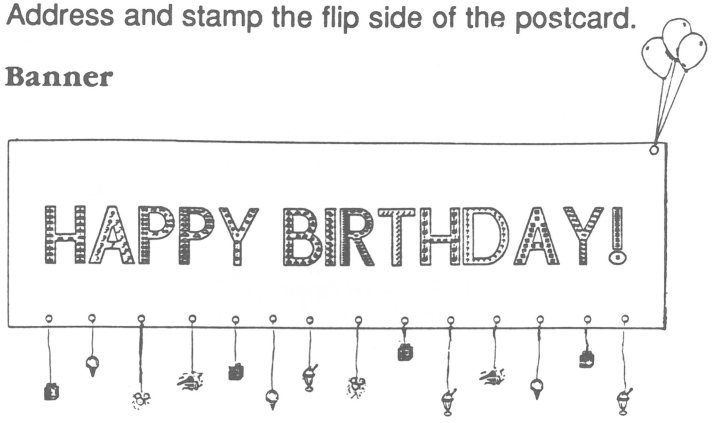
Color each sign. If you want especially festive invitations, use metallic silver and gold felt-tip markers.

Now cut out the colored signs. Glue each one onto a postcard.

Make a glue wash by combining one part glue with three parts water. Using a toothpick, draw a glue border. Lightly sprinkle glitter on the border. Let dry and shake off the excess.

Address and stamp the flip side of the postcard.

Banner



Make a special birthday banner, festooned with balloons, ribbons, and *SuperPrint* graphics. Here's what you'll need:

- Colored computer paper (optional)
- Glue
- Oaktag
- Different-colored curly ribbon
- Party balloons
- Felt-tip markers
- Hole puncher
- Scissors

Make a banner. Select a Banner font and type **HAPPY BIRTHDAY!** for the banner message. In the Decorate mode, fill in each big letter with Super Small graphics.

Print the banner using the Large size option and color it in. If you want a more sturdy banner, glue the banner onto oaktag and then cut it out. Punch holes along the bottom edge. Punch two holes in the top left corner and one hole in the top right corner.

Make the adornments. Choose Posters. Using a blank background, stamp the balloons, trumpets, and presents from the Celebrations file. Choose other graphics to stamp.

Print the poster using the Miniature print-size option and then color each graphic. Cut each graphic out, leaving a generous edge. Glue each graphic onto oaktag, let dry, and then trim. Punch a hole through the top of each graphic.

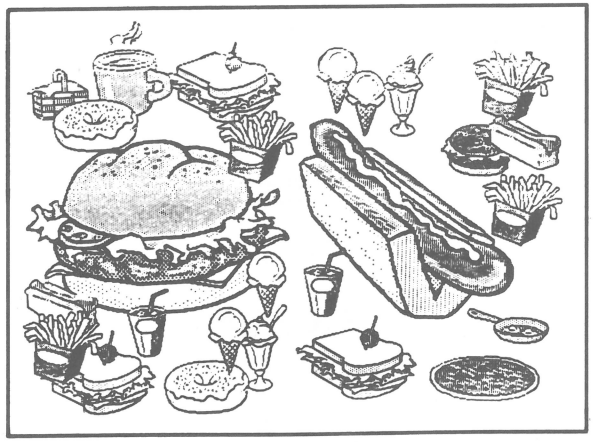
Attach the graphics to the banner by looping colored ribbons through the holes. Thread more ribbons through the leftover holes in the banner to make a fringe. Then curl the ribbons with scissors.

Blow up five or six small balloons (helium would be great) and tie them into a bunch with ribbon. Loop the balloon bunch through the top left hole of the banner.

Use colored ribbon to hang the banner. These banners look terrific hanging above buffet tables or doorways.

NOTE: You may want to design and save a birthday banner to personalize for each birthday occasion.

Color-in Place Mats



Make place mats that guests can color at the birthday party table. You'll need:

- Colored computer paper (optional)
- Tape
- Crayons
- Small paper cups

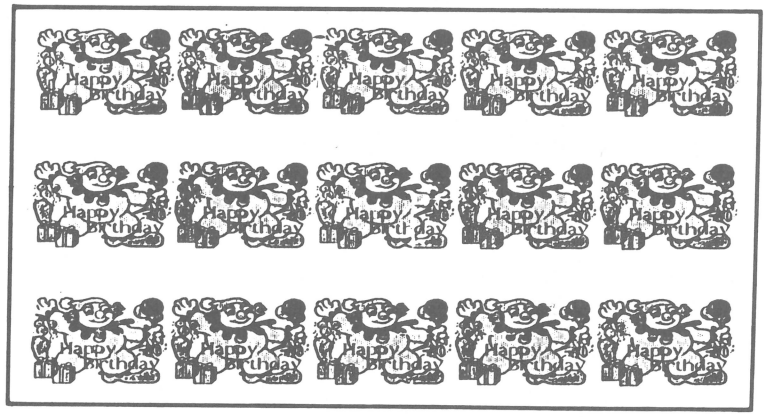
Design and print two Standard sized signs without frames. Tape the two pieces together.

(If you're making lots of place mats, print out all the left sides and then all the right sides. Then tape together each place mat.)

Leave the edges on the computer paper and thread colored ribbon through them.

Supply crayons in paper cups so that the guests may color their own place mats.

Tablecloth and Wrapping Paper



Make a birthday party tablecloth and wrapping paper. Here's what you'll need:

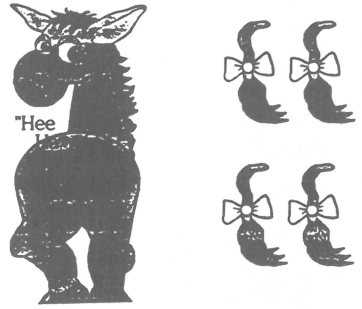
- Colored computer paper (optional)
- Felt-tip markers or colored pencils
- Tape

To make a tablecloth, select Borders. Then choose a design for your border from the Backgrounds disk. If the tablecloth is for a birthday party, you may want to select the clown as your design. If you want, you can add to your clown by selecting items from the Celebrations file on your Art disk. You can add trumpets, presents, and more balloons. Type **HAPPY BIRTHDAY** on your design.

Print out several strips of border panels. Each strip should be long enough to cover the length of your table, and you should have enough strips to cover the width of your table. When you have colored the border strips, lay them side by side lengthwise and tape them together.

For wrapping paper, print the border you have created in Miniature size. Print the number of panels you will need to cover the package. If you need a larger piece of wrapping paper, print another strip of border using the same number of copies. Tape the strips together. Color the design.

Pin-the-Tail-on-the-Donkey Poster



Make your own pin-the-tail-on-the-donkey game. You'll need:

- Felt-tip markers
- Oaktag
- Glue
- Glitter
- Ribbon
- Double-sided tape

Make a poster. Choose the donkey. Now decide how you want to decorate it. Stamp Clip Art or type a message.

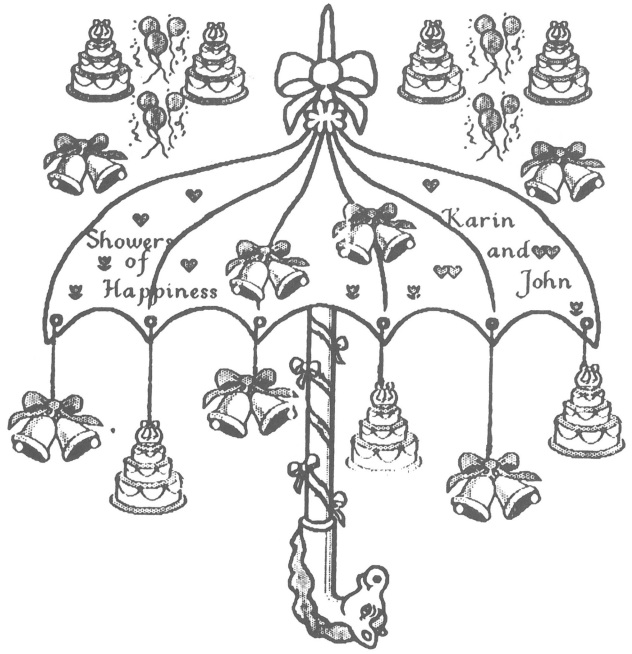
Use the Super size option when you print the donkey poster. Then color it in, and hang it on a wall.

Make a new poster. Choose a blank background and stamp it with the donkey tail from the Misc.2 file. Stamp the tail once for each player. Select the Large print option. Glue the printout to a piece of oaktag and let dry. Color it in and cut it out.

Using a glue wash (three parts water to one part glue) and a toothpick, draw stripes on each tail. Sprinkle glitter on the glue, let dry, and shake off the excess. Be sure to leave enough space for party guests to write their names on their tails.

Make a bow with long streamers out of ribbon to attach to the winner's tail.

Shower Wall Hanging



Use the umbrella poster as the basis for a shower party decoration.

Wedding Shower

Create a festive umbrella to help celebrate a wedding shower. You'll need:

- Colored computer paper (optional)
- Glue
- Oaktag
- Different colored curly ribbon
- Paper doilies
- Glitter
- Felt-tip markers
- Hole puncher
- Scissors

From the MAIN MENU, select Posters. Choose the Umbrella.Left graphic. View the graphic and decide how you want to decorate the umbrella. Keep in mind that this graphic is just the left half of your poster.

Choose Decorate. Stamp the wedding cake, wedding bells, and balloons from the Celebrations file. Stamp hearts and tulips from the Super.Small files. You may want to type the names of the bride and groom or the names of your guests.

Save your design.

Start a new poster and choose Umbrella.Right. Decorate the poster to match the left side. Save it.

Print both posters using the Super print-size option.

Now make the adornments. Start a new poster with a blank background. Stamp three wedding bell graphics and three cakes from the Celebrations file. Print using the Large print option.

Mount and color the parts of the umbrella on oaktag. First glue the left side, and then line up the right side and glue that down. Cut out the wedding bells and cakes, leaving a margin, and glue them on oaktag. When the glue is dry, color the umbrella and the wedding bells and cakes.

Cut out the umbrella.

Put a lace border on the umbrella. Cut the paper doilies to follow the line of the bottom edge of the umbrella. Glue the doilies to the back of the umbrella.

When the glue is dry, punch holes through the printed circles at the bottom edge of the umbrella. Using a glue wash (one part glue to three parts water) and a toothpick, draw lines that follow the lines of the umbrella. Sprinkle with glitter, let dry, and shake off the excess.

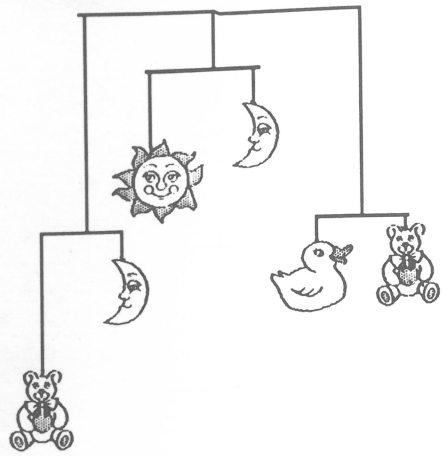
Cut out the wedding bells and cakes. Decorate them with glitter and lace doilies if you like. Punch holes through the top of each one. Attach them to the umbrella using colored curly ribbon. Hang the umbrella on the wall.

Baby Shower

Create the baby shower umbrella poster the same way as the wedding shower umbrella poster. Use the Clip Art baby shoes and baby bottle as adornments. Stamp the umbrella with sheep, little teddy bears, and ducks. Print the teddy bear in the Standard size and the duck in Super size. Mount them, color them, cut them out, and hang them from the umbrella.

SuperPrint Mobile

Here are general instructions for making a simple mobile.



For this project, you will need:

- Plastic or paper drinking straws
- Extra-large needle and thin yarn
- Colored oaktag
- Scissors
- Colored paper
- Glue
- Colored pencils or felt-tip markers

Choose Poster and use a blank background. Stamp six graphics.

Glue the poster onto the oaktag and let dry. Color the Clip Art. Cut out each piece. (If you like, decorate each piece with glitter, confetti, ribbon, and colored tissue paper.)

Use the yarn to suspend the pieces from the straws.

0-590-86792-X